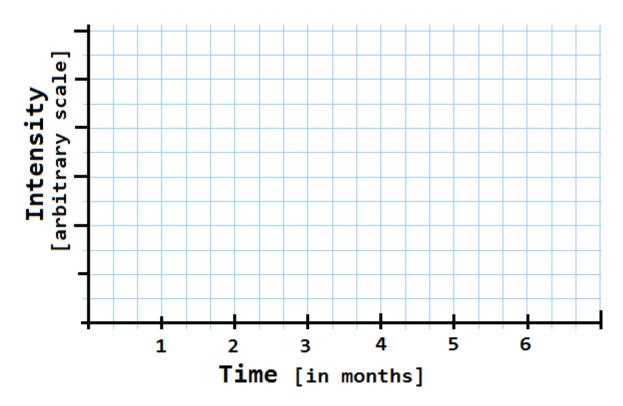
		ail the scanned/screen-captured copy or (2)
Name:	Major:	Level (Sr, Jr, Sp, or Fr):
1. This semester is my () [1 st , 2 nd , 3 rd , 4 th , etc] semester with	this team project.
2. Briefly explain why you ch	ose this team project?	
3. What is the official title of	your team project?	
4. Write 1-sentence problem	statement of your team project.	
[() () () () () () () () () ())]. amwork, 3 Interpersonal communication ime management, 7 Information search, research technique, 10 Understanding conary team environment, 12 Understanding advisors, graduate students, and peers, p total 100%) Graduate students [or project manager] (8 Self-learning skills of new subjects, intemporary technology, g what engineering design is about. lease indicate the degree to which you have ()% Peers [i.e., team members] () %
7. What would you do differe more contribution?	ently in your team project to enjoy and ex	sperience more of the team work and to make
8. Are you going to continue	to work for this project next semester?	
9. Explain the reason of your	decision made in 8 above.	

10. As you move from the first day of team participation to the present day of semester end, your may have experienced the joy (or confusion/agony) of learning and fun in team environment. Draw a curve of the intensity (in arbitrary scale) of the Fun (joy) Index over the time axis in a solid line, and draw another curve of the intensity of the Pain (confusion and/or agony) Index in a dotted line.



11. If you condense (or boil down) your experience of the team project to just one word, it would be:

"