EECE416 Microcomputer Fundamentals
Fall 2023
Dr. Charles Kim

## **SOLUTION**

Assignment 1 (100 points)

## A. Questions

- (a). Convert the following hexadecimal values to binary
  - 1.  $0 \times EECE \rightarrow 1110 \ 1110 \ 1110$
  - 2.  $0x416 \rightarrow 0100 0001 0110$
- (b). Convert the following hexadecimal values to decimal
  - 3.  $0 \times 2023$   $\rightarrow$   $2*16^3 + 2*16^1 + 3 = 8227$
  - 4.  $0 \times 0 DAD \rightarrow 13*16^2 + 10*16^1 + 13 = 3501$
- (c). Find the 32-bit expression of hexadecimal value of the following decimal numbers. In other words, the answers must be expressed in 8 hex digits.
  - 5.  $200 \rightarrow 0x 00 00 00 C8$
  - 6. 2,023  $\rightarrow$  0x 00 00 07 E7
  - 7. 10,000  $\rightarrow$  0x 00 00 27 10
  - 8. 4,049  $\rightarrow$  0x 00 00 0F D1
- (d). Find the 32-bit expression of hexadecimal value of the following decimal numbers. In other words, the answers must occupy 8 hex digits. Note that both are negative numbers.
- 9. 18,870 (ans) 18870  $\rightarrow$  0x 00 00 49 B6  $\rightarrow$  16's Com  $\rightarrow$  0x FF FF B6 4A
- 10. 416 (ans) 416  $\rightarrow$  0x 00 00 01 A0  $\rightarrow$  16's Comp  $\rightarrow$  0X FF FF FE 60

## B. Score Distribution and Scoring Rubric: Total points = 100

	#1 - #10
10 pts	Correct with all calculation neatly displayed
7 pts	Incorrect (partially correct) with all calculations neatly displayed
5 pts	Correct without calculation
0 pts	Incorrect without calculation

<u>C. Submission:</u> Work on paper and submit your work by bringing it to the class or my office. Submission of a scanned copy of the manual work via email is also accepted. In the latter option, name the scanned copy as **416Assign1\_LastName.xxx** (xxx being file type such as docx, doc, pdf, png, etc.)

D. Submission due: 5:00pm (F) September 15, 2023

## E. Point Deduction on Late Submission (or Maximum score by submission time)

Submission Time/Date	Maximum score
By 5:00pm 9/15/2023	100
By 5:00pm 9/18/2023	70
By 5:00pm 9/19/2023	50
By 5:00pm 9/20/2023	30
After the above	0